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About This Content

The Denmark Civilization and Scenario Pack brings you both the Denmark Civilization and the new Scenario, 1066: Year of Viking Destiny, to further enhance your Civilization V experience. Rule the world as Harald Bluetooth, with your powerful Berserker warriors and Ski Infantry!

Scenario Description

In 1066: Year of Viking Destiny, the throne of England is up for grabs. Take the role of one of four leaders and seize control of the British Isles! Special rules for the scenario ensure that the only way to win is by the cunning use of force. Can you complete the Domesday Book and secure legal rule before your rivals? Use unique units for each faction in the scenario to claim the throne and stand the test of time!

Denmark Ruler – Harald Bluetooth

Harald Bluetooth (920 – 986 AD) was King of Denmark for nearly 30 years. During his reign, he united the earls of Denmark and Norway and defended his people from invasion from Sweden and Germany. Today he is viewed as a just and wise king of Denmark.

Title: Civilization V - Civ and Scenario Pack: Denmark (The Vikings)

Genre: Strategy

Developer:

Firaxis Games, Aspyr (Mac), Aspyr (Linux)

Publisher:

2K, Aspyr (Mac), Aspyr (Linux)

Franchise:

Sid Meier's Civilization

Release Date: 3 May, 2011

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Minimum:

OS: Windows® XP SP3/ Windows® Vista SP2/ Windows® 7

Processor: Intel Core 2 Duo 1.8 GHz or AMD Athlon X2 64 2.0 GHz

Memory: 2GB RAM

Graphics: 256 MB ATI HD2600 XT or better, 256 MB nVidia 7900 GS or better, or Core i3 or better integrated graphics

DirectX®: DirectX® version 9.0c

Hard Drive: 8 GB Free

Sound: DirectX 9.0c-compatible sound card

English, French, German, Italian, Polish, Korean







I bought it for nostalgia like an idiot, I still love the original game it is based on, however there is several problems that exist in this game.

- The Physics are inferior to that of the original
- There is really \u2665\u2665\u2665\u2665\u2665 screen tearing due to lack of Vsync
- The levels are \u2665\u2665\u2665\u2665\u2665
- There are several useless game mechanics that just make the already good game really \u2665\u2665\u2665\u2665\u2665 (like the \u2665\u2665\u2665\u2665ing bike falling apart when you land too hard)

For how unpolished this abomination is, it should be free, im getting a refund and you should go play the original its called Free Rider 2\ncanvas rider.. It's fine. Shorter than I wanted it to be. Don't let the Katamari comparisons fool you.. At the time of writing, I'm playing a lot of games that are quite heavy on the game-mechanics side of things (HeXen, Unreal, Prince of Persia, STALKER) or story (KoTOR II, Mafia).

For me, this is the perfect cooldown from endless dialog trees, droves of enemy types and labyrinths upon labyrinths of levels. Just shoot the on-rails moving balls with your static frog turret so the ball colours match and clear the level before the time runs out. You have some fairly straightforward powerups like slow moving balls and reverse movement direction, then there's accuracy and explosion. Nothing too fancy, but it's so effective as a time killer.

The music is also very fitting, just hype enough to keep your brain firing but still innocuous enough to not make you nervous (unless you're near death, then the music changes and it's meant to make you nervous).

There's an "adventure" mode, where you complete levels by hitting a certain points threshold, and survival mode with four difficulty levels where the balls just keep coming until you lose.

Don't let this fool you into thinking the game is easy, however. It has that patented PopCap balance of challenging, addictive and still enjoyable. Like I said, I love to play it when I don't feel like watching a movie or series but I don't feel like playing some hardcore 90s FPS either.

The only downside is that the levels in this game are saved as 640x480 JPEG files, so there is absolutely no way to change the resolution, let alone aspect ratio. On my 1366x768 laptop screen, it's not as bad, but I imagine it would be pretty jarring on a 1080 or even 1440 screen.

All in all, it's a shame they didn't update the visuals or even just upscale the whole thing, otherwise this game would be perfect - it's a steal during sales anyway, so even with the dated visuals, I recommend it wholeheartedly.. way to easy beat the game in 30 minutes just by using freeze guns, the rest was messing around in sandbox to see all the weapons. Yeah, it's not a lot, but the developer is clearly putting effort into it, give him a chance.. Great game, would buy again. i quite enojyed the game its a very short game for all those thinking of playing this. simple horror indie game but even gave me abit of the goosebumps. Plus streamers loved me jumping abit ahaha xD. Lovely little text-based games with quite a few teachable moments.. Last time I played this was in DOS (aka the good ole' days)
Still fun at any age.

Like a Piratey version of Banished, but without any updates since May 2015 you'd be better off playing Banished and not wasting your time on this.. Pretty darn fun brings me way back to the real mario games!! only problem i seen is you bounce off everything so when you jump a gap and something is to close on other side you run into it and it bounces you back makes you fall in gap. Other than that highly recommend this game if your old school but for the price i think everyone should own it cheap and fun!. Cooool..... If you like jigsaw puzzles in real life you would probably like this game.

It took me 35 hours to complete every puzzle twice.

. This game is worth it, I bought it in the pack (Disney infinity gold collection).

People complain " theres no multiplayer " boo-fucking-hoo people give negative critizisim over tiny little things that dont matter in the grand scheme of it, especially on the 2.0 and 3.0 versions of disney infinity

at 20 hours of gameplay (had 20 hours of gameplay when writing this) and created a huge cave/maze, battle arena (its got delayed fireworks so when you walk into the arena fireworks go off, the crowd cheers and enemy spawn in every 10 seconds) and finished monsters inc playset (main missions)

This game is worth it, Just buy the bundle if you're going to buy disney infinity.

Although downloading all of the games is around 37 gig, you'll find that its worth it.

for 60 USD (83 aud for me) you get:

Every disney infinity character

Every power disc

Every disney infinity game

access to all playsets

and every FÜCKING CHARACTER.

Trust me m8 its worth it.

Although some things are missing like the magic wand, you dont need it considering there is the editor and you can click the object you wanna change and change it from there.

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